

Lamsabi

Thief God of Eastern Coast of Pamaltela

- Initiate requirements** 50% in five of the cult skills. Succeed in 3 of the rolls to convince the examiners.
- Acolyte requirements** 70% in four of the the cult skills. Succeed in 3 of the rolls to convince the examiners. *Italic skills are mandatory*
- Rune requirements** 90% in three cult skills. **Bold** are mandatory.

Cult Skills (*Oath* is taken at initiate. *Divine intervention* learned at rune level)

Acrobatics, Mechanisms, Gambling, Passion: Renewed Faction, *Meditation, Mysticism, **Stealth, Sleight, Oath(Cult)***

Talents (*italic* = disciple, **bold** = Master (magic points per intensity))

Invoke Seal Tongue(2), **Alacrity(1)**, *Invoke Adhesion(2)*, *Invoke Squeeze(2)*, Augment Stealth(1), Augment Acrobatics(1), Augment Sleight(1), **Enhance Movement Rate(3)**, Taboo: Never turn down challenge()

Source - see for detailed info

Gods Of Glorantha² , Guide to Glorantha²²

Areas

Continents: Pamaltela

Main Areas: Fonrit

Localities: Fonrit