## Lamsabi

Thief God of Eastern Coast of Pamaltela

Initiate requirements	50% in five of the cult skills. Succeed in 3 of the rolls to convince the examiners.
Acolyte requirements	70% in four of the the cult skills. Succeed in 3 of the rolls to convince the examiners. Italic skills are mandatory
Rune requirements	90% in three cult skills. Bold are mandatory.

Cult Skills (Oath is taken at initiate. Divine intervention learned at rune level )

Acrobatics, Mechanisms, Gambling, Passion: Renewed Faction, *Meditation, Mysticism,* **Stealth, Sleight,** *Oath(Cult)* 

**Talents** (italic = disciple, bold = Master (magic points per intensity))

Invoke Seal Tongue(2), **Alacrity(1)**, *Invoke Adhesion(2)*, *Invoke Squeeze(2)*, Augment Stealth(1), Augment Acrobatics(1), Augment Sleight(1), **Enhance Movement Rate(3)**, Taboo: Never turn down challenge()

## Source - see for detailed info

Gods Of Glorantha<sup>2</sup> , Guide to Glorantha<sup>22</sup>

## Areas

Continents:Pamaltela Main Areas: Fonrit Localities: Fonrit

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